# ASPECT OF MAJESTY

It is said that each of the countless worlds Outside are the embodiment or reflection of the powers that created them. As time passed the powers matured and formed into the great Pantheons. So too did their worlds grow. Outside, power is doled out by the pantheons themselves; individual investments of their divine authority. Whether through tradition, bargain, ceremony or some organic quality of the world you came from, you are infused with this authority. When manifested, the shard of the divine within you is dazzling and difficult to behold.

Noble Essence Passive Power

*You speak with the authority of an entire world. As such, you are not one to be easily swayed or dominated. When manifested, your form takes on the highest physical ideals of the race, pantheon or world you represent.*

**Passive**

Covert Effect: You gain a Minor Advantage on any roll related to Presence.

Manifest Effect: You gain Expertise on Command and Relate rolls and any attempt to magically control your mind receives a Minor Disadvantage.

Diplomatic Immunity Covert Power

*You have the power to declare agency and sanctuary. To act out against your declaration is to defy the will of gods and worlds.*

**Complex Action** (Supportive, Psychic)

Target: You or one creature within your reach.

Effect: The target may make a free Escape Roll against any ongoing effects.

*Until the End of Your Next Turn*

Anyone that attempts to act upon the target without permission suffers [Presence + 2] Psychic Impact.

Royal Decree Manifest Power

*You unleash the full magnificence of your celestial authority, becoming a supernaturally irresistible beacon of another world. All around you marvels in trance-like captivation.*

**Complex Action** (Social, Controlling, Psychic, Supportive)

Target: All nearby creatures. (20yd)

Modifier: +4 or Command vs. Mental Defense

Impact: [Presence] Social Impact.

*Until the End of Your Next Turn*

Target creatures become completely captivated by you and become staggered. You may choose to not have your friends affected by this power.

Willpower: You may give the targets a single command, which they must immediately attempt or suffer additional Psychic Impact equal to your [Presence]. Targets that decide to obey your command lose the staggered condition.